



PREREQUISITE EXPERIENCE, KNOWLEDGE AND SKILLS FOR THE AGI32 ADVANCED TRAINING COURSE

The AGi32 Advanced Training Course goes deeper into the software and teaches new skills and techniques. A minimum level of lighting knowledge and AGi32 skill are course prerequisites. Prior to signing up for the AGi32 Advanced Training Course, you should already have this combination of experience, knowledge and skills:

Experience (one of the following):

- Attended AGi32 Introductory course and used the program *extensively* for at least three months
- Used the program *extensively* for six months

AGi32 Skills:

- Import a CAD file
- Select luminaires from Instabase
- Understand the difference between Model Mode and Render Mode symbols
- Place luminaires with the various methods
- Familiarity with basic luminaire operations: Move, Copy, Re-aim, Re-orient
- Create Rooms and Objects using various methods
- Apply Color and Texture to Surface
- Place calculation grids on any surface
- Place calculation grids in free space (not on a surface), horizontal or vertical
- Daylighting: simple analysis, setting Daylighting Parameters
- Basic understanding of Project Manager
- Basic navigation skills in Render Mode

General Lighting Knowledge:

- Understand the components of a photometric report
- Understand basic lighting terminology, including illuminance, luminance, intensity, candelas, footcandles, lux, reflectance, specular reflection, diffuse reflection

If you have any questions regarding the prerequisites for this course,
please contact Lighting Analysts using [our support portal](#).